

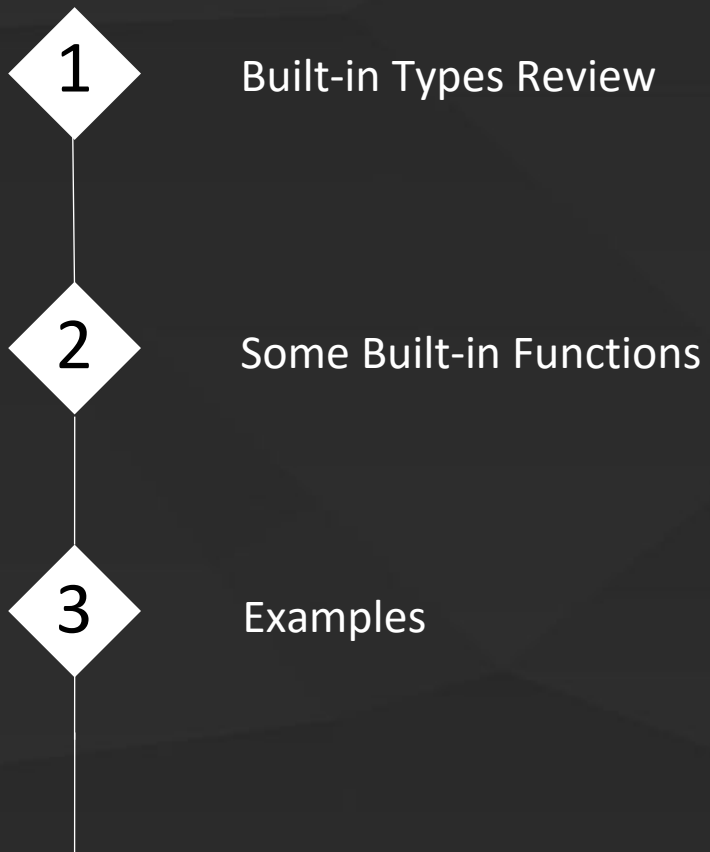
地空数学编程基础交流

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Contents • Python

n 基础交流





1

Built-in Types Review

list、 tuple、 range、 str、 dict

Common Sequence Operations

Operation	Result
<code>x in s</code>	True if an item of <code>s</code> is equal to <code>x</code> , else False
<code>x not in s</code>	False if an item of <code>s</code> is equal to <code>x</code> , else True
<code>s + t</code>	the concatenation of <code>s</code> and <code>t</code>
<code>s * n</code> or <code>n * s</code>	equivalent to adding <code>s</code> to itself <code>n</code> times
<code>s[i]</code>	<code>i</code> th item of <code>s</code> , origin 0
<code>s[i:j]</code>	slice of <code>s</code> from <code>i</code> to <code>j</code>
<code>s[i:j:k]</code>	slice of <code>s</code> from <code>i</code> to <code>j</code> with step <code>k</code>
<code>len(s)</code>	length of <code>s</code>
<code>min(s)</code>	smallest item of <code>s</code>
<code>max(s)</code>	largest item of <code>s</code>
<code>s.index(x[, i[, j]])</code>	index of the first occurrence of <code>x</code> in <code>s</code> (at or after index <code>i</code> and before index <code>j</code>)
<code>s.count(x)</code>	total number of occurrences of <code>x</code> in <code>s</code>

Mutable Sequence Operations

Operation	Result
<code>s[i] = x</code>	item <i>i</i> of <i>s</i> is replaced by <i>x</i>
<code>s[i:j] = t</code>	slice of <i>s</i> from <i>i</i> to <i>j</i> is replaced by the contents of the iterable <i>t</i>
<code>del s[i:j]</code>	same as <code>s[i:j] = []</code>
<code>s[i:j:k] = t</code>	the elements of <code>s[i:j:k]</code> are replaced by those of <i>t</i>
<code>del s[i:j:k]</code>	removes the elements of <code>s[i:j:k]</code> from the list
<code>s.append(x)</code>	appends <i>x</i> to the end of the sequence (same as <code>s[len(s):len(s)] = [x]</code>)
<code>s.clear()</code>	removes all items from <i>s</i> (same as <code>del s[:]</code>)
<code>s.copy()</code>	creates a shallow copy of <i>s</i> (same as <code>s[:]</code>)
<code>s.extend(t)</code> or <code>s += t</code>	extends <i>s</i> with the contents of <i>t</i> (for the most part the same as <code>s[len(s):len(s)] = t</code>)
<code>s *= n</code>	updates <i>s</i> with its contents repeated <i>n</i> times
<code>s.insert(i, x)</code>	inserts <i>x</i> into <i>s</i> at the index given by <i>i</i> (same as <code>s[i:i] = [x]</code>)
<code>s.pop([i])</code>	retrieves the item at <i>i</i> and also removes it from <i>s</i>
<code>s.remove(x)</code>	remove the first item from <i>s</i> where <code>s[i] == x</code>
<code>s.reverse()</code>	reverses the items of <i>s</i> in place

Lists

Lists may be constructed in several ways:

- Using a pair of square brackets to denote the empty list: []
- Using square brackets, separating items with commas: [a], [a, b, c]
- Using a list comprehension: [x for x in iterable]
- Using the type constructor: list() or list(iterable)

Lists implement all of the common and mutable sequence operations. Lists also provide the following additional method:

- `sort(*, key=None, reverse=None)`

———— Tuples ————

Tuples may be constructed in a number of ways:

- Using a pair of parentheses to denote the empty tuple: `()`
- Using a trailing comma for a singleton tuple: `a,` or `(a,)`
- Separating items with commas: `a, b, c` or `(a, b, c)`
- Using the `tuple()` built-in: `tuple()` or `tuple(iterable)`

Tuples implement all of the common sequence operations.

———— Ranges ————

The range type represents an immutable sequence of numbers.

- `class range(stop)`
- `class range(start, stop[, step])`

———— Ranges ————

```
>>> list(range(10))
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> list(range(1, 11))
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
>>> list(range(0, 30, 5))
[0, 5, 10, 15, 20, 25]
>>> list(range(0, 10, 3))
[0, 3, 6, 9]
>>> list(range(0, -10, -1))
[0, -1, -2, -3, -4, -5, -6, -7, -8, -9]
>>> list(range(0))
[]
>>> list(range(1, 0))
[]
```

———— Ranges ————

```
>>> r = range(0, 20, 2)
```

```
>>> r
```

```
range(0, 20, 2)
```

```
>>> 11 in r
```

```
False
```

```
>>> 10 in r
```

```
True
```

```
>>> r.index(10)
```

```
5
```

```
>>> r[5]
```

```
10
```

```
>>> r[:5]
```

```
range(0, 10, 2)
```

```
>>> r[-1]
```

```
18
```

—— Str ——

String literals are written in a variety of ways:

- Single quotes: 'allows embedded "double" quotes'
- Double quotes: "allows embedded 'single' quotes".
- Triple quoted: '''Three single quotes''', """"Three double quotes""""

String Methods

- `str.capitalize()`
Return a copy of the string with its first character capitalized and the rest lowercased.
- `str.endswith(suffix[, start[, end]])`
Return True if the string ends with the specified suffix, otherwise return False. `suffix` can also be a tuple of suffixes to look for. With optional `start`, test beginning at that position. With optional `end`, stop comparing at that position.
- `str.find(sub[, start[, end]])`
Return the lowest index in the string where substring `sub` is found within the slice `s[start:end]`. Optional arguments `start` and `end` are interpreted as in slice notation. Return -1 if `sub` is not found.

String Methods

- `str.index(sub[, start[, end]])`
Like `find()`, but raise `ValueError` when the substring is not found.
- `str.join(iterable)`
Return a string which is the concatenation of the strings in the iterable `iterable`. A `TypeError` will be raised if there are any non-string values in `iterable`, including bytes objects. The separator between elements is the string providing this method.
- `str.startswith(prefix[, start[, end]])`
Return `True` if string starts with the prefix, otherwise return `False`. `prefix` can also be a tuple of prefixes to look for. With optional `start`, test string beginning at that position. With optional `end`, stop comparing string at that position.

String Methods

- `str.split(sep=None, maxsplit=-1)`

```
>>> '1,2,3'.split(',')
```

```
['1', '2', '3']
```

```
>>> '1,2,3'.split(',', maxsplit=1)
```

```
['1', '2,3']
```

```
>>> '1,2,,3'.split(',')
```

```
['1', '2', '', '3', '']
```

```
>>> '1 2 3'.split()
```

```
['1', '2', '3']
```

```
>>> '1 2 3'.split(maxsplit=1)
```

```
['1', '2 3']
```

```
>>> ' 1 2 3 '.split()
```

```
['1', '2', '3']
```

String Methods

- `str.strip([chars])`
Return a copy of the string with the leading and trailing characters removed. The `chars` argument is a string specifying the set of characters to be removed. If omitted or `None`, the `chars` argument defaults to removing whitespace. The `chars` argument is not a prefix or suffix; rather, all combinations of its values are stripped:

```
>>> ' spacious '.strip()
'spacious'
>>> 'www.example.com'.strip('cmowz.')
'example'
```

Dict

```
class dict(**kwarg)
class dict(mapping, **kwarg)
class dict(iterable, **kwarg)

>>> a = dict(one=1, two=2, three=3)
>>> b = {'one': 1, 'two': 2, 'three': 3}
>>> c = dict(zip(['one', 'two', 'three'], [1, 2, 3]))
>>> d = dict([('two', 2), ('one', 1), ('three', 3)])
>>> e = dict({'three': 3, 'one': 1, 'two': 2})
>>> a == b == c == d == e
True
```


Dict Operations

- `len(d)`
Return the number of items in the dictionary `d`.
- `d[key]`
Return the item of `d` with key `key`. Raises a `KeyError` if `key` is not in the map.
- `d[key] = value`
Set `d[key]` to `value`.
- `del d[key]`
Remove `d[key]` from `d`. Raises a `KeyError` if `key` is not in the map.
- `key in d`
Return `True` if `d` has a key `key`, else `False`.
- `key not in d`
Equivalent to `not key in d`.

Dict Operations

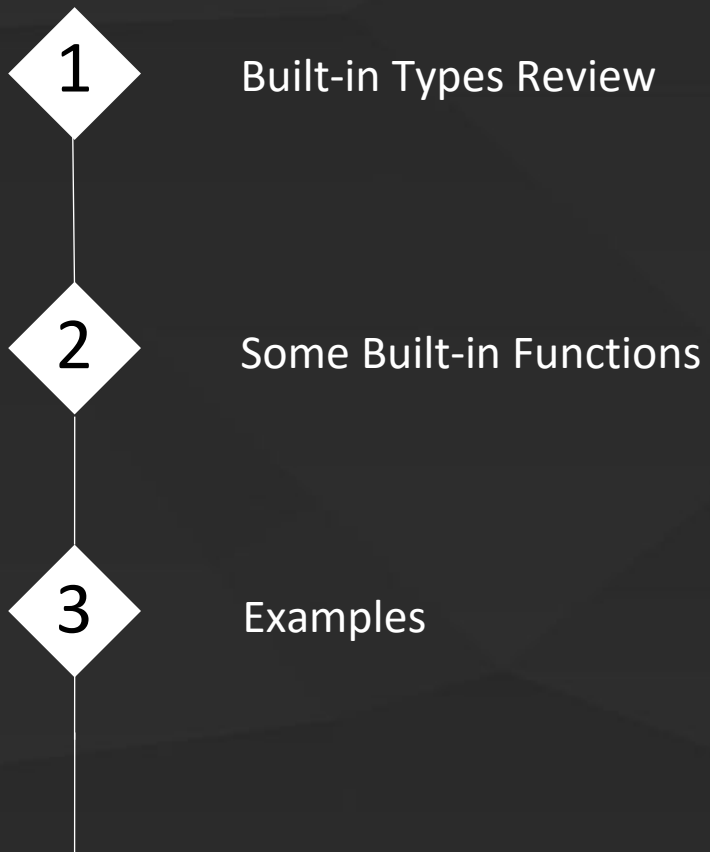
- `clear()`
Remove all items from the dictionary.
- `copy()`
Return a shallow copy of the dictionary.
- `get(key[, default])`
Return the value for `key` if `key` is in the dictionary, else `default`. If `default` is not given, it defaults to `None`, so that this method never raises a `KeyError`.
- `items()`¶
Return a new view of the dictionary's items ((`key`, `value`) pairs). See the documentation of view objects.
- `keys()`
Return a new view of the dictionary's keys. See the documentation of view objects.

Dict Operations

- `pop(key[, default])`
If key is in the dictionary, remove it and return its value, else return default. If default is not given and key is not in the dictionary, a `KeyError` is raised.
- `popitem()`
Remove and return an arbitrary (key, value) pair from the dictionary.
- `setdefault(key[, default])`
If key is in the dictionary, return its value. If not, insert key with a value of default and return default. default defaults to `None`.
- `update([other])`
Update the dictionary with the key/value pairs from other, overwriting existing keys. Return `None`.
- `values()`
Return a new view of the dictionary's values. See the documentation of view objects.

Contents • Python

n 基础交流





Some Built-in Functions

`eval()`、`exec()`、`sorted()`、`zip()`

———— eval() and exec() ————

```
>>> a = "[[1,2], [3,4], [5,6], [7,8], [9,0]]"  
>>> b = eval(a)  
>>> b  
[[1, 2], [3, 4], [5, 6], [7, 8], [9, 0]]  
>>> type(b)  
<class 'list'>  
>>> a = "{1: 'a', 2: 'b'}"  
>>> b = eval(a)  
>>> b  
{1: 'a', 2: 'b'}  
>>> type(b)  
<class 'dict'>  
>>> a = "([1,2], [3,4], [5,6], [7,8], (9,0))"  
>>> b = eval(a)  
>>> b  
([1, 2], [3, 4], [5, 6], [7, 8], (9, 0))  
>>> type(b)  
<class 'tuple'>
```

———— eval() and exec() ————

```
>>> exec("print(\"hello, world\")")
```

```
hello, world
```

```
>>> a = 1
```

```
>>> exec("a = 2")
```

```
>>> a
```

```
2
```

```
>>> scope = {}
```

```
>>> exec("a = 4", scope)
```

```
>>> a
```

```
2
```

```
>>> scope['a']
```

```
4
```

```
>>> result = eval('2+3')
```

```
>>> result
```

```
5
```

```
>>> scope = {}
```

```
>>> scope['a'] = 3
```

```
>>> scope['b'] = 4
```

```
>>> result = eval('a+b',scope)
```

```
>>> result
```

```
7
```

———— sorted() ————

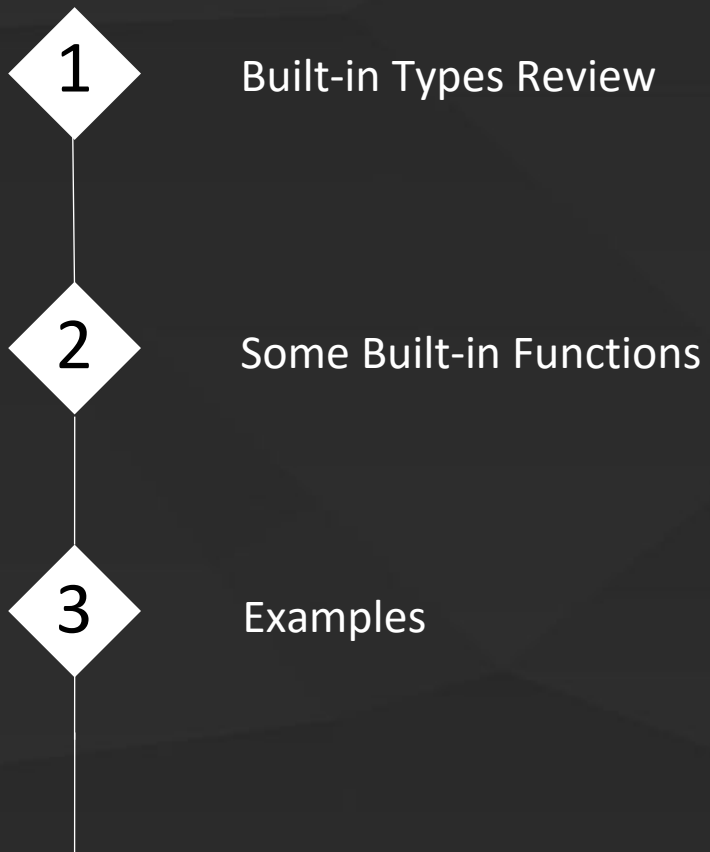
```
>>> sorted([2,1,4,5,3])
[1, 2, 3, 4, 5]
>>> L = [('b',2),('a',1),('c',3),('d',4)]
>>> sorted(L, key=lambda x:x[1])
[('a', 1), ('b', 2), ('c', 3), ('d', 4)]
>>> sorted([5, 2, 3, 1, 4],
reverse=True)
[5, 4, 3, 2, 1]
>>> sorted([5, 2, 3, 1, 4],
reverse=False)
[1, 2, 3, 4, 5]
```

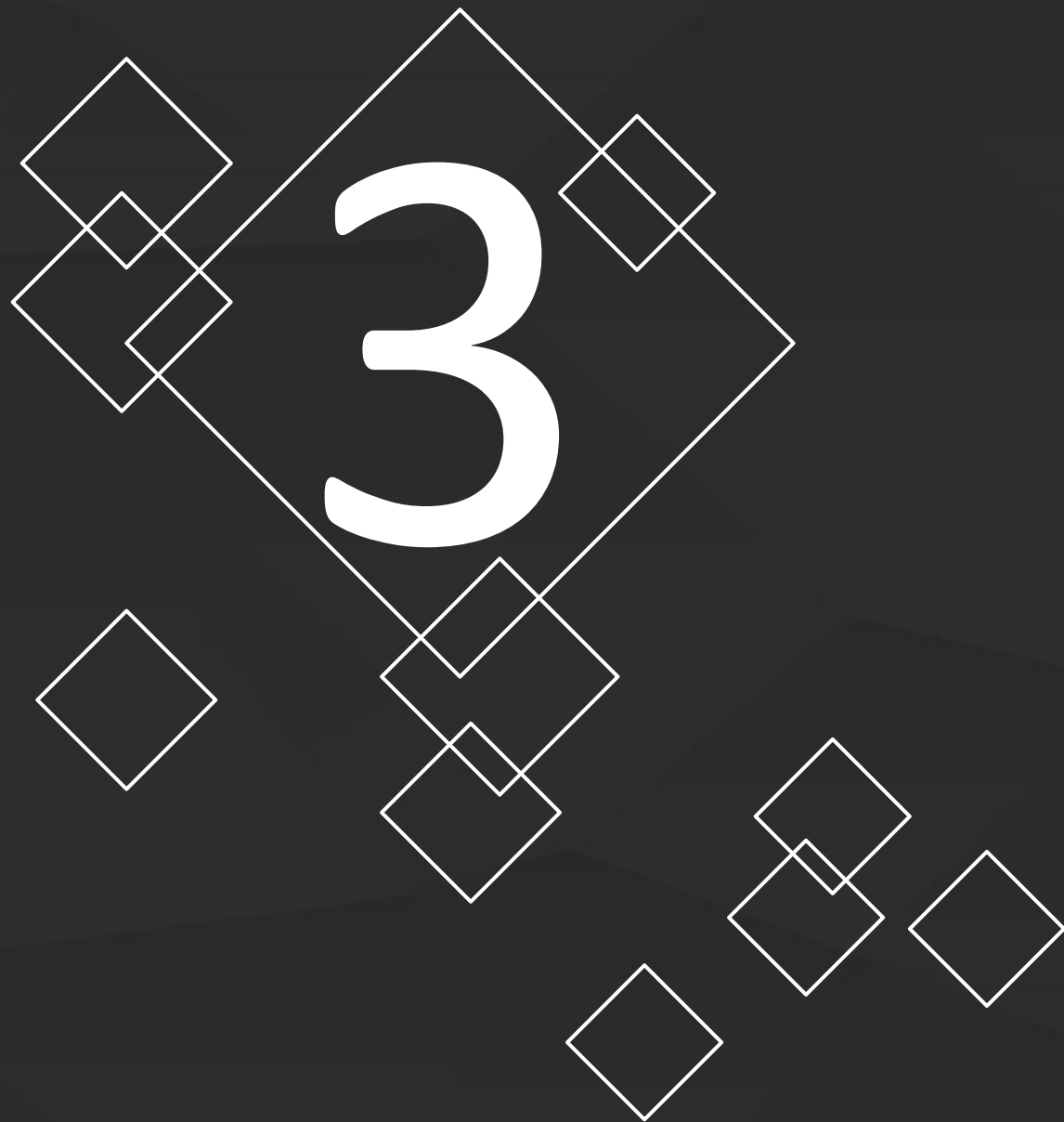

———— zip() ————

```
>>> x = [1, 2, 3]
>>> y = [4, 5, 6]
>>> z = [7, 8, 9]
>>> xyz = zip(x, y, z)
>>> list(xyz)
[(1, 4, 7), (2, 5, 8), (3, 6, 9)]
>>> dict(zip(x,y))
{1: 4, 2: 5, 3: 6}
```

Contents • Python

n 基础交流





Examples

—— 三角形面积 ——

以((x1,y1),(x2,y2),(x3,y3))的格式输入三角形的三个顶点，输出三角形的面积
其中三角形的面积公式为 $S=\sqrt{p(p-a)(p-b)(p-c)}$ ，（ $p=(a+b+c)/2$ ）

—— Geometry类 ——

写三个类Geometry、Triangle、Quadrangle，分别代表几何类型、三角形、四边形，其中后面两个类继承第一个类，并且三角形和四边形都能获得边数和面积

```
class Geometry:  
    def __init__(self,points):  
        self.points=points  
    def getEdgeNum(self):  
        return len(self.points)
```

```
class Triangle(Geometry):  
    def getArea(self):
```

```
class Quadrangle(Geometry):  
    def getArea(self):
```

——统计字符——

#输入字符串(输入0结束), 统计每个字符出现的次数, 并且以列表形式排序
#输出 (按字符出现的次数从小到大排序, 在次数相同的情况下按照字符的
#ASCII码从小到大排序)

```
while 1:
    s=input("Input a string(0 for exit):")
    if s=="0":
        break
    dict={}
    for c in s:
        if c in dict:
            dict[c]+=1
        else:
            dict[c]=1
    print(sorted(dict.items(),key=lambda d:(d[1],d[0]),reverse=False))
```

——计算排列种数——

#男女排成一条直线，其中男和男不能相邻，输入人数n，输出有多少种排列方式

#如n为3，排列的可能有 男女男、女女女、男女女、女男女、女女男 共5种可能

while 1:

```
    n=input("Input n:")
```

```
    if n=="-1":
```

```
        break
```

```
    n=int(n)
```

```
    if n<1:
```

```
        print("n is less than 1")
```

```
        continue
```

```
    array=[(0,0),(1,1)]
```

```
    for i in range(n-1):
```

```
        array.append((array[-1][1],array[-1][0]+array[-1][1]))
```

```
    print(array[-1][0]+array[-1][1])
```

—References—

<https://docs.python.org/3.4/>

谢谢！